



HANDWRITTEN NOTES

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Resources can be scaled up & down as per requirements.
Are not present physically. ex - gmail
Useful when we need resources for a time, not always
pay for the time we use some
Cloud Computing - it means storing managing & accessing
the data & program on remote servers
available on the internet instead
of computer's hard drive.

Cloud Computing provide basic & advance
concept of CC.
Tab traffic zyada ho, we can scale up/down resources

[It refers to a network ~~over~~ the internet
It is a technology that uses remote ~~servers~~ ^{servers}
on internet to store, manage, access data
Online rather than Local servers]
Data can be anything such as files, images,
docs, audios, video & more.

Operation that can be done:

- Developing new apps & services
- Hosting blogs and websites
- Analyse data
- Delivery of Software on demand
- Storage backup & recovery of data.

Characteristics

- Agility - cloud works in distributed
computing env. Share resources among users.
- High availability & reliability
High availability of servers because
infrastructure failure are minimum
- High Scalability
we can reduce/increase scale on demand
- Device Location Independence
Infrastructure is off site and can be

On-demand Service, Broad network access (any
network devices), Elasticity, Resource pooling
(Resources are shared), Multi-tenancy, Virtualized
Secure, Sustainable
accessed via internet anywhere

- Maintenance - is easier & does not
need to be installed on each user's
computer & can be accessed from
diff places
- pay per use
API (application prog interfaces)
are provided to users so that they
can access services on ~~internet~~
cloud & pay as per usage.

Advantages

- 1) Backup & restore data
- 2) Improved collaboration
- allows people to share info via
shared memory.
- 3) Low maintenance cost
- 4) Unlimited storage capacity.
- 5) Data Security
- 6) Mobility
- 7) Pay per use

Dis

- 1) Internet connectivity
- 2) Security - we send sensitive info
to a third party i.e. cloud

In user on his choice OS, choice, storage (how much), scalability, maintainance is done by provider, IP add is provided
Service provider

3) Limited Control
Cloud infra is completely owned & manage by service provider

4) Vendor Lock-in - biggest disad. Org may face problem when transferring services from one vendor to another. As diff vendor provide diff platform

Service Models - service define 2-3 page had

Infrastructure As a Service
provide OS choice, owner provide IP add, Scalable, flexible

Also known as hardware as a service. It is one of the layers of cloud computing platform.

It is used by system administrator / N/w architects.

It simply provides underlying OS, security networking and server for developing apps. Provide access to fundamental resources such as physical machines, virtual machines, virtual storage, etc.

Ex - Amazon web Service (AWS), Microsoft Azure, Google cloud, Linode, DigitalOcean
To host web sites.

It eliminates the need of maintaining IT infrastructure

In this IT infra such as storage, server & networking resources are managed by cloud providers

It is offered in three models -
public, private & hybrid.

IaaS provider provides following services -

- 1) Compute 2) Storage 3) Network
- 4) Load Balancers

Ex- ~~Amazon EC2~~ when we use req OS & applications

PaaS Platform as a Service
OS access is not given only UI (interface)

is a complete development & deployment environment in cloud with resources that enable you to ~~develop~~ deliver everything from simple cloud based apps.

development & deployment model

It provides a runtime environment

It allows programmers to easily & create test, run and deploy web apps. pay per use basis & access them using Internet.

No worry to manage infra
End users need not to worry about infrastructure management

Ex- Azure, Amazon AWS

programming lang is also provided by provider

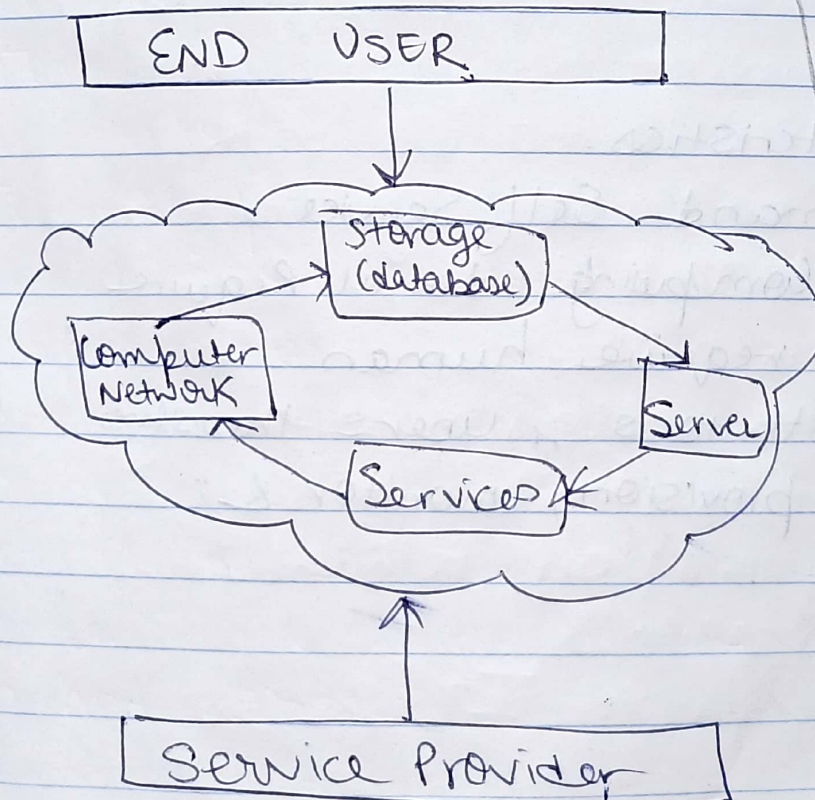
SaaS - for end users, no knowledge about working
all resources managed by provider

PaaS include infrastructure (server storage & networking) & platform (middleware, development tools, DBMS, business intelligence) to support web app life cycle

It provide:
Programming Lang, App framework, databases, tools.

It has a feature of point & click which allows non developers to create web applications.

It offers browser based development env
provide built in security, scalability.



SaaS - on demand software
way of delivering apps over internet
all service hosted by cloud provider
end user need not to install any software to access web app
also called web based software,
hosted s/w
ex - MS Office

History

Before cloud computing, client Server Architecture was used where all data & control reside on server side. First user need to connect to server then access data. Had disadvantages.

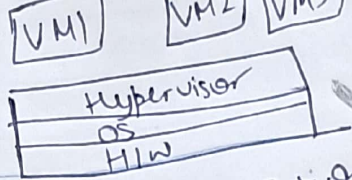
Then distributed computing came in which all computers were networked together to share resources among users.

After that CC was introduced. In 2002, Amazon started AWS to provide storage & computation over internet.

Characteristics.

On demand Self Service.

Cloud computing doesnot require human administrators, users themselves can do provision, monitor & manage.



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Virtualization - CC providers use virtualizations technology. Cloud create virtual environment that use underlying hardware. CC is not possible without virtualization.

Multi tenancy - CC providers support multiple tenants (users) on single set of shared resources.

Security - Cloud providers invest heavily in security measures to protect their user's data & ensure privacy of sensitive data.

- Scalability

- Pay per use

- Broad^{ndp} access - Cloud services are generally provided

- Device & location Independence

Hypervisor is a software or program used to create virtual machine

Types of Cloud

1) Public Cloud

A public cloud is an IT model where public cloud service providers make computing services including storage, network, database, develop & deploy environments and application available on demand to organisations and individuals publically over internet.

The cloud resources are managed by third parties which provide cloud services over the internet to public, these services are available as pay per use billing models.

- * Help full to handle peak loads on local infrastructure
- * Have global reach
- * Less customized
- * They ~~do~~ allow multitenancy i.e. not meant to be for single user
- * Can be used by both individual or organisation
- * Have minimized IT infra cost

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In public cloud, the same storage is used by multiple users at same time.

Advantages

- 1) Low cost - than private as shares same resources with large no. of consumers
- 2) High Reliability
- 3) Location independent - as offered on internet
- 4) Scalability - can add/remove services
- 5) Disaster Recovery

Disadvantages

- 1) Low Security - as resources are shared publically
- 2) Performance - performance dependent on internet speed
- 3) Less customizable than private cloud

Ex - AWS, Google, Microsoft.

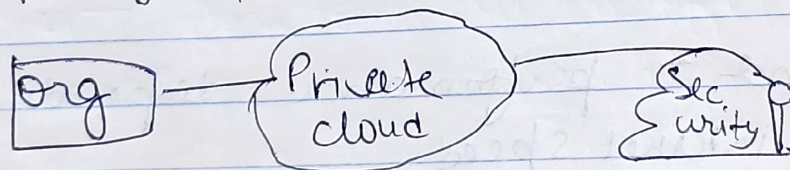
2) Private Cloud

is a computing service offered either on internet or a private internal network and only to selected users instead of general public

✶ It is also known as internal or corporate cloud

Private cloud provide computing services to private internal n/w (within organisation) and to selected users

✶ Provide high level security & privacy to data through firewalls and internal hosting. It ensures operational & sensitive data are not accessible to third party providers



Ex- HP data centers,
Microsoft, Ubuntu, Dell,
IBM, Oracle

Advantages

- 1) More control - over resource & hardware because it is only accessed by selected users.

- 2) Secure & Private

- 3) Improved performance - Private cloud offers better performance with improved speed & space capacity

- 4) Customization

Disadvantages

- 1) High Cost because of set up & maintaining HW

- 2) Restricted area of operation accessible within org

- 3) limited Scalability - Can be scaled within capacity of internal hosted resources

- 4) Skilled people required to manage & operate cloud services

3) Hybrid Cloud

A hybrid cloud is a heterogeneous distributed systems formed by combining facilities of public & private cloud. For this reason, they are called heterogeneous.

The aim is to create unified, automated, & well manage computing system.

It is used in finance, healthcare & Universities.

It gives a combination of 2 computing environment.

Non critical activities by public & critical by private cloud

Ex - Amazon, Microsoft, Google, Cisco, NetApp.

Advantages

- 1) Less costly - because it forms distributed system
- 2) Speed - Efficiently fast
Reduces latency.

3) Security - It is totally safe & secure & works on distributed system n/a.

4) Flexible - features of both

5) Risk management - provides

Disadvantages

Reliability - depends on cloud service provider

difficult to maintain

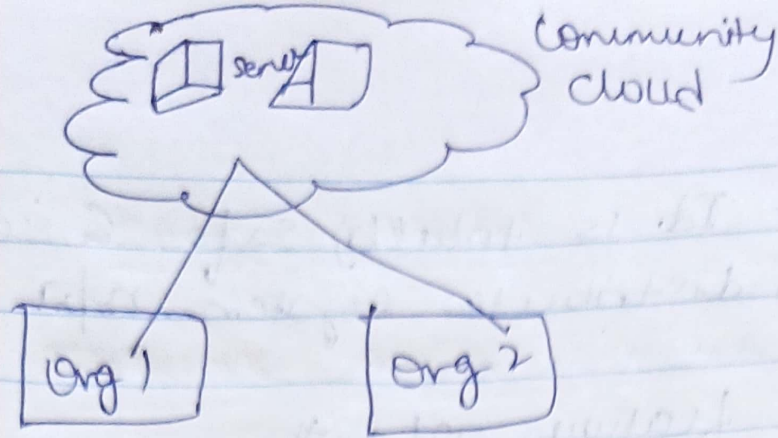
Networking issue. as it becomes complex

COMMUNITY CLOUD

It is a cloud infrastructure that allows systems & services to be accessible by a group of several organisations to share information.

It shares infrastructure b/w several organisations from a specific community.

Managed internally by org or third party



In this, infrastructure is shared between org that have shared / common concern or tasks.

Advantages

Cost effective - as sharable.

Flexible & Scalable - becoz compatible with every user.

Security - more secure than public but less than private.

Sharing infrastructure - allow to share cloud resources, infra, & other capabilities among various org.

- Disadvantages
- Not a good choice
 - Slow adaptation to date
 - Costly than public
 - Sharing Responsibility among org is difficult
 - fixed amt of storage

MULTI CLOUD

It uses multiple cloud computing services from different providers, which allow organisation to use best suited services for their specific need & avoid vendor lock in

In this org uses services from atleast two cloud providers to run applications.

It include combination of 2 or more public clouds, two or more private cloud or combination of both.

Ex - AWS, IBM

Adv - Flexible, Cost Effective, Secure

Dis - Complexity, Increased cost, Compatibility Issue.

Service Model

Network As a Service

Allows us to access n/w infrastructure directly & securely

Naas makes it possible to deploy custom Routing protocol

In this customer rent networking services from cloud providers. It allows customers to operate their own networks without maintaining their own networking infrastructure.

This may include wireless, security or unified communications services in a public cloud or on virtualized customer premise equipment (vCPE)

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Identity as a Service (IdaaS)
refers identity and access management
services provided through cloud on
subscription basis.

It is an application delivery model (like
SaaS)

It offers identity information as a
digital entity. This identity can be used
during electronic transactions.

Remembering different username & password
for accessing server is used. But when
employee leaves so account of that user need
to be disabled.

It helps to manage digital identities so
that right user can access resources
that are meant for them. Can be
used by both business org & consumers.

Cloud Services

Refers to a wide range of services delivered
on demand to companies & customer over
the internet.

Services are managed by vendors & service
providers. So no need for a company to host
applications on its own on-premise server.

Challenges

It is an imp part of life as

1) Data Security and Privacy
This is a major concern when switching to cloud computing. User or organisational data is critical & private. Even if provider ensure. It include threat such as identity theft, malware infection, etc.

2) Cost management - to decrease
cost company end up using multiple clouds which increases IT team

3) High dependence on N/W
All transfer of data & resources are ^{done} dependent on network. This can prove highly vulnerable in case of limited bandwidth. More internal Bandwidth Required.

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Portability
Apps should be easily migrated from one cloud provider to another.
There must not be vendor lock in.
However it is not possible as diff cloud provider uses different standard languages.

Interoperability means app from one platform should be able to incorporate services from other platform. It is done using web services, which is complex to build.

Applications

- 1) Art - iMoo, Vistaprint, Adobe Creative Cloud
- 2) Business - MailChimp, Salesforce Chatter
Paypal
- 3) Data Storage & backup - Box.com, Mozy,
Google G Suite
- 4) Education - AWS in Education, Google Apps for Education, Chrometools for Edu

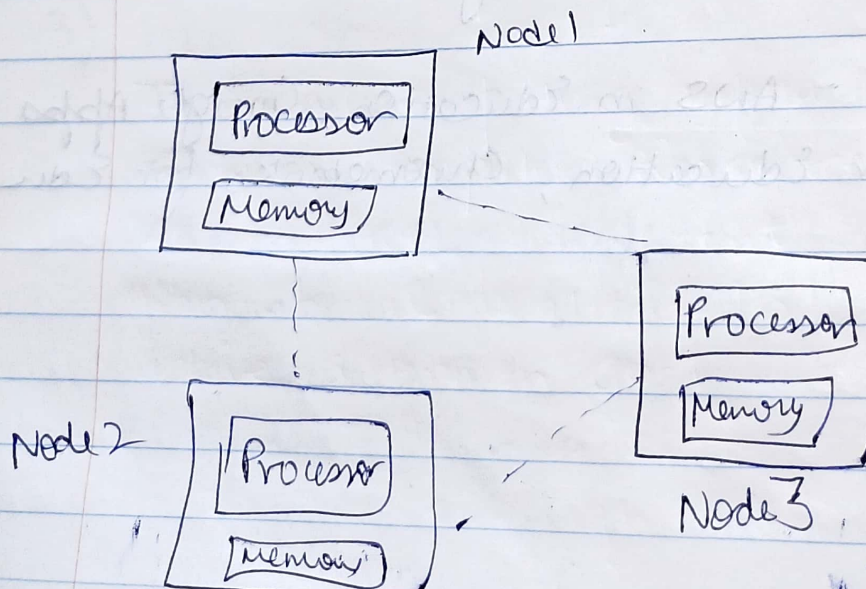
Computing Paradigm

IS a term introduced by Wolfram to describe idea of using simple programs rather than mathematical eqn

- 1) Distributed Computing.
It is defined as a type of computing where multiple computers system work on single problem. Comp are linked together & problem is divided into sub problem.

Goal - to increase performance, efficiency & ensure fault tolerance.

Each processor has own local memory & they communicate with each other.



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Here work is distributed within multiple nodes & system for fast & efficient work

2) Parallel Computing

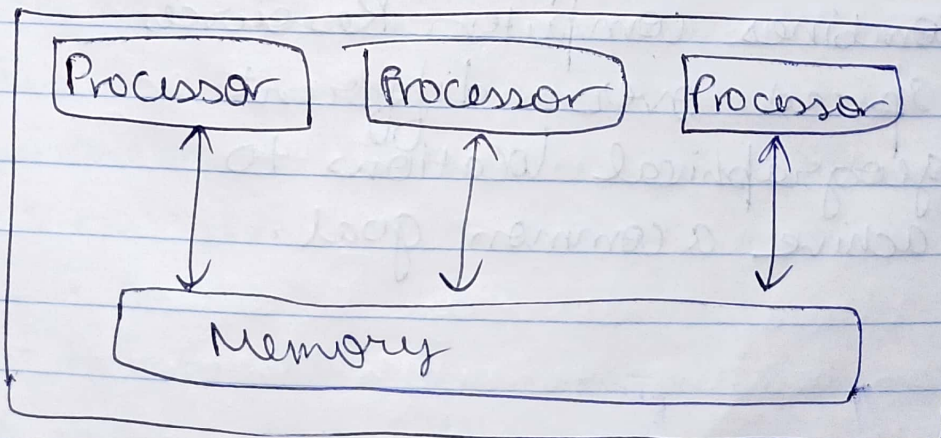
In this multiple computer systems are used simultaneously. Here problem is broken into subproblem then further broken down into instructions.

These instructions from each subproblem are executed concurrently on different processors.

Calculation & processes carried out simultaneously.

It saves time & money as many resources working together will reduce time & cut potential cost.

It helps in faster app processing & task resolution by increasing available computation

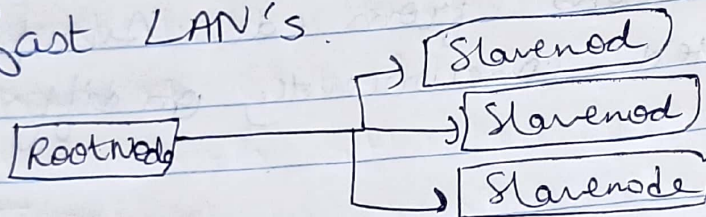


3) Cluster Computing

Is a ~~type~~^{grp} of independent computers that work together to perform given tasks. So that they can be viewed as a single system.

It is a collection of tightly or loosely connected computers that work together to act as a single entity.

Clusters are connected through fast LAN's.



To increase performance, Scalability & simplicity of system

4) Grid Computing

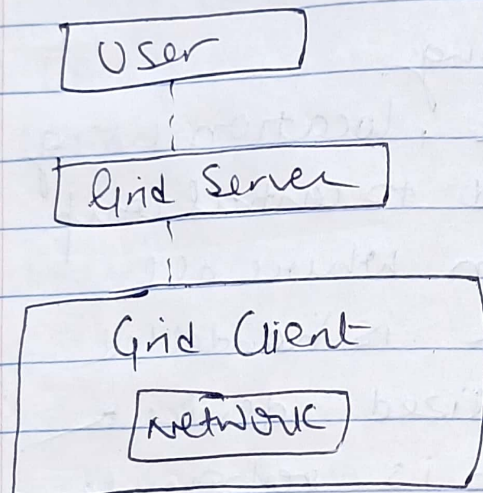
It is a computing infra that combines computer Resources spread over different geographical locations to achieve a common goal.

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All unused Resources from all comp are pooled together to perform a single task

§ A network of comp perform tasks that may be difficult for a single machine to handle.

All computer on n/w work under same umbrella termed as virtual Supercomp.
The task they work on is either of high computing power & large datasets.



5) Utility Computing

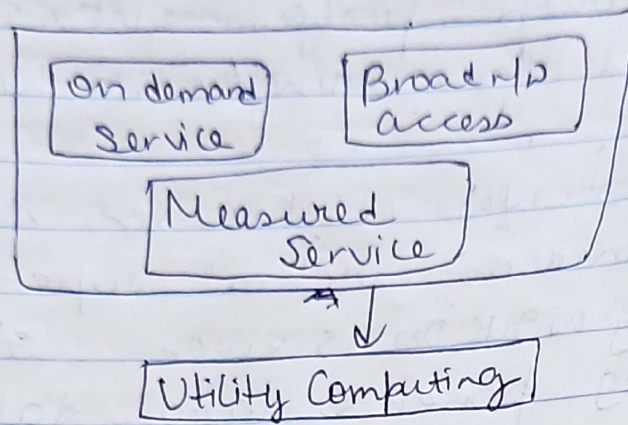
It is defined as a computing where service provider provide needed resources & services to customer & charge them depending on the usage of these resources as per requirement & demand but not a fixed rate.

It is a service providing model

Goal - to increase the usage of Resources & be more cost efficient

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This computing involve renting of resources such as h/w, software, etc depending on demand & Requirement.



ex - Word

- 6) Centralized Computing
Done at Central level, location using terminals attached to central comp.
It refers to a system where all processing and data is handled by a single, centralized device or system. This system is responsible to request processing, managed data, and all other devices.

Ex - traditional mainframe system

In this user access the mainframe through terminals or other devices that are connected to it.

- 7) Cloud - delivery of different services on demand through internet which include storage, database, etc.

Cloud COMPUTING PLANNING

Cloud is considered most cheapest, easy to use technology suitable for almost every business.

Before deploying cloud, we need to pre-consider requirements and its post impacts. Some factors to be considered are -

- 1) Availability - of org data to store
- 2) Compliance - legality issues to store data
- 3) Compatibility - org's infra compatibility
- 4) Monitoring - of data before having cloud

Factors

- Data Security
- Finance Req
- Budget Req
- Type of cloud
- Privacy Requirement
- Training Req
- Data Backup Req
- Client Access Req

Before deploying app to cloud it is necessary to consider business req & data & privacy

1) Strategy Phase

In this we try to find out kind of experience of customer

1) Cloud Computing Value Proposition

In this we analyze req & problem they want to be solved

This include

Simplifying IT management
High quality of service.

Cloud Technologies

- 1) Virtualization
- 2) Grid Computing
- 3) Service Oriented Arch
- 4) Utility Computing

Virtualization

Process of creating virtual environment to run multiple applications and operating system on same server.

It is creation of a virtual (rather than actual) version of something such as server, desktop, storage device, operating system.

It allows to share resources on single physical instance

The machine on which virtual machine is created is called Host machine & virtual machine is called Guest Machine

Types

1) H/W Virtualization

Creation of virtual machine over existing OS & hardware is called H/W virtualization.

A virtual machine provides an env that is logically separated from underlying H/W.

VMS

The virtual machine software or virtual machine manager (VMM) is directly installed on hardware.

The main job of hypervisor is to control & monitor processor memory & other hardware.

2) OS virtualization.

VMM is installed on host operating system instead of directly on h/w
To Run Multiple OS.

3) Server Virtualization

When VMM or VMS is installed on server system
It is done to divide a single server into multiple on demand or balance the load.

4) Storage vir -

Process of grouping physical storage from multiple h/w storage devices so that it looks like a single storage device.

Can be implemented by Software Apps.

Advantages

- 1) Allow user to access data from remote loc.
- 2) Reduce cost
- 3) Reduce infrastructure
- 4) Provide security

Dis

High Implementation cost

Scalability issue

Handled by third party

SOA

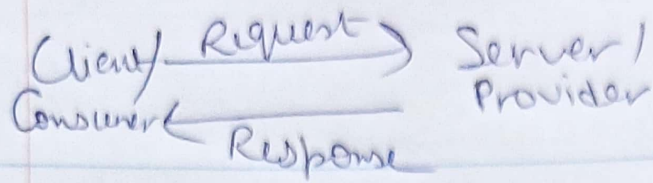
Service Oriented Architecture

It is a design pattern which is designed to build distributed system that can deliver services to other applications through the protocol.

It is an architectural approach in which app make use of services available in n/w

SOA allows to combine large no. of facilities from existing service to form a app

Service - is a well defined, self contained function that represent a unit of functionality
A service can exchange info from other service and is not dependent on another service's state.



A Service Consumer sends a req to service provider which in turn response to the req

SOA lays down the some protocols for services to communicate with each other

Characteristics

- Loosely coupled
- Support interoperability
- Location transparent
- Self contained

Advantages

- Easy to integrate
- Loosely coupled
- Parallel Development
- Available
- Reliable

Used in healthcare, gaming, mobile apps

3) Grid Computing

also known as distributed computing.
Combines various computing resource from various location to act as one & achieve a common goal.

Nodes connected by parallelism to form cluster.

Ex - ATM, Marketing Research

4) Utility Computing

It provide on demand computing resource & charge accordingly.

Define characteriss of cloud
Distributive systems, cluster computing
Mainframe compus, all types of computing
Multicloud, Cloud Services (33)

Anything as service, function as service
Cloud Service ^{Setup} Req, Benefic, Challenge.
Applications, H/W as a service, S/W as a service
cloud deployment model (public, private, hybrid
Comm, shared private cloud.
SOA & Arch. Virtualization & security